# AR in the ER

Leveraging Technology During the Design of a Pediatric Emergency Department





The Kid Experts®



# LEARNING OBJECTIVES

- Understand Augmented Reality (AR)
- Learn how AR was used on a Healthcare project to support design communication
- Understand the benefits of using AR in the design process



# **PRESENTERS**



Carlo Juarez-Sweeney MBA, BSN, RN

Patient Care Manager, Minneapolis Pediatric Emergency Dept. Children's Minnesota



Michael Grage, AIA

Project Manager, Principal GBBN Architects



Kirsten Miller, AIA, ACHA, EDAC

Medical Planner, Associate GBBN Architects





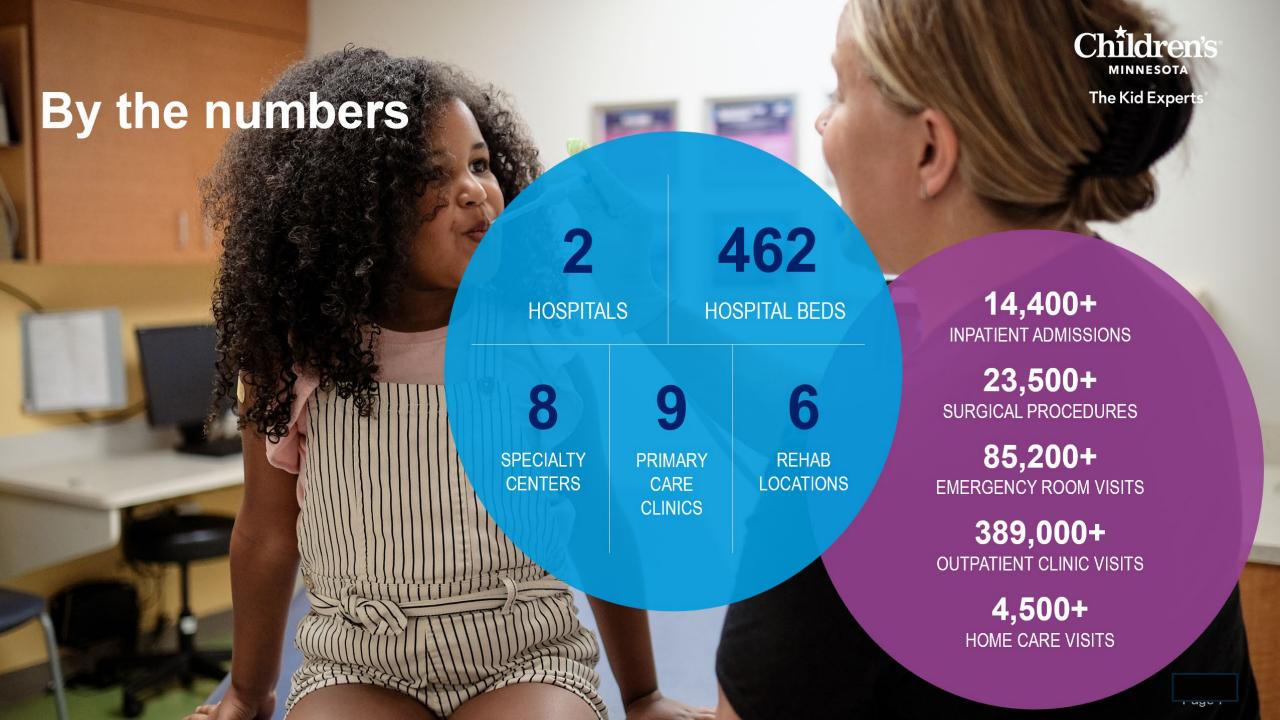


Children's Minnesota St. Paul

Children's Minnesota Minneapolis



The Kid Experts®



**GBBN** 

150 Professionals Across 4 US Offices

HEALTHCARE TEAM

**50 Members Delivering Healthcare Work** 

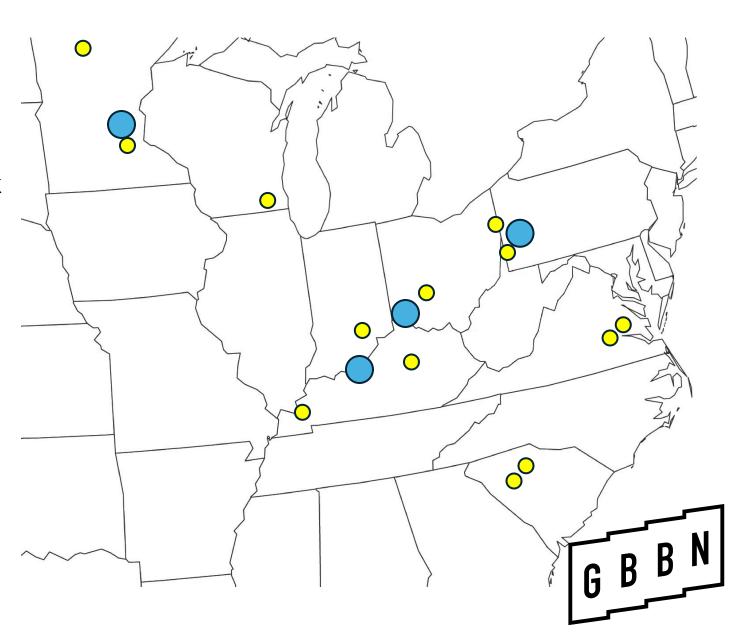
**OUR HISTORY** 

65+ Years of Helping Our Clients

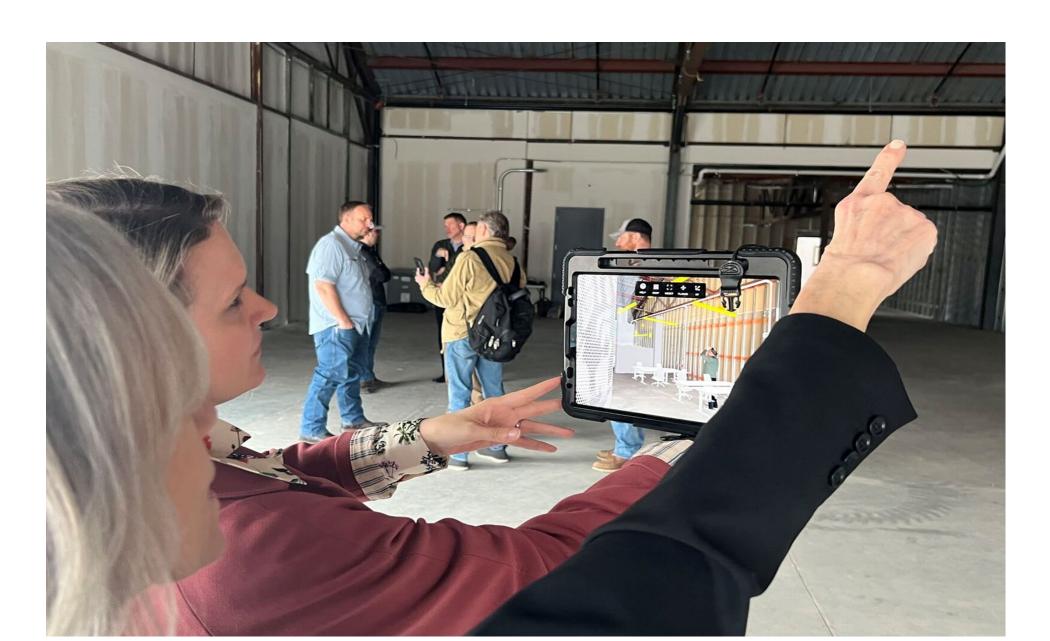
HOW WE CAN HELP

Planning, Architecture, & Interiors

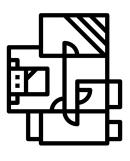




# **AUGMENTED REALITY 101**

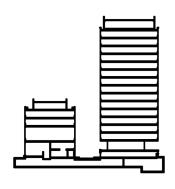


#### REPRESENTATION





The nature of 2D drawings may not convey the true spatial experience to endusers



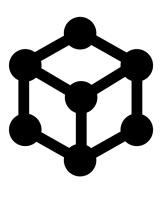
#### **DOCUMENTS**

The ability to interpret plans, sections, perspectives and renderings is a learned skill



#### **SCALE**

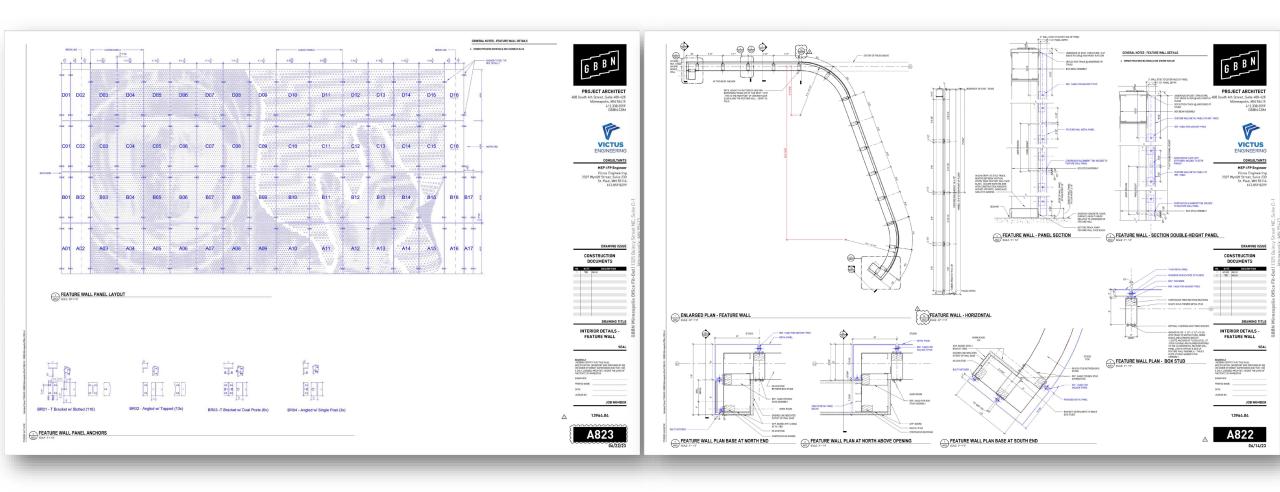
The ability to mentally picture 2D and 3D space in 1:1 scale



#### **VISUALIZING**

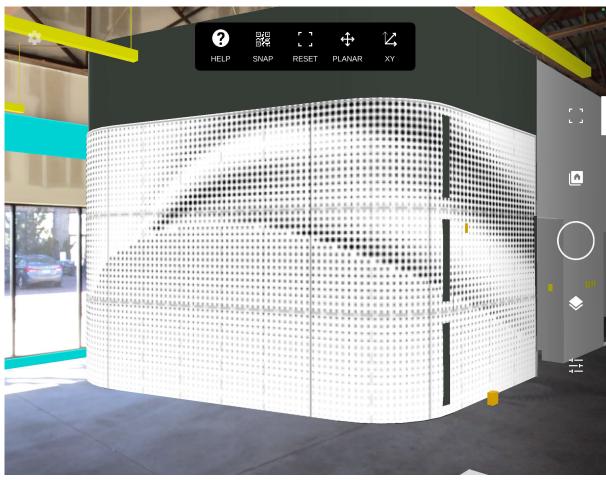
Connecting the dots: creating a picture of the space in your own mind

### **DOCUMENTATION**

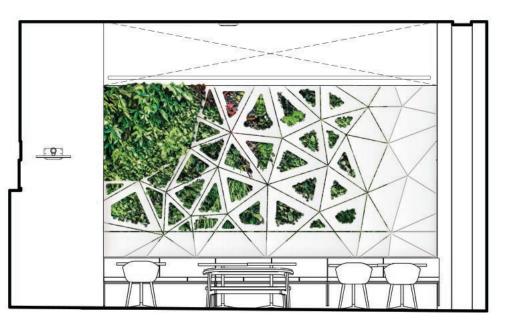


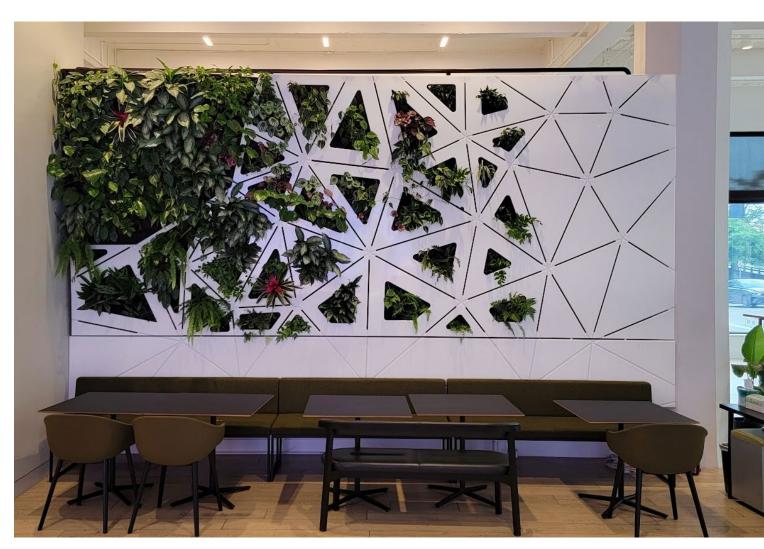
#### **DESIGN VISUALIZATION**





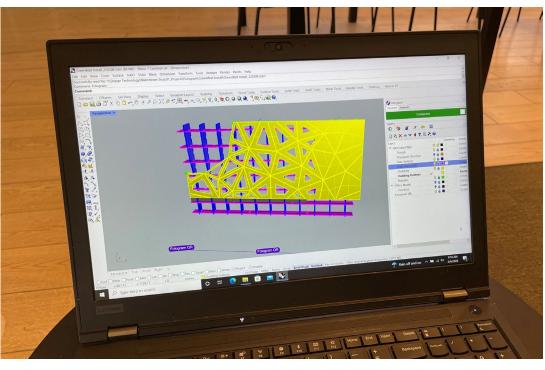
### CASE STUDY: DESIGN AND DOCUMENTATION

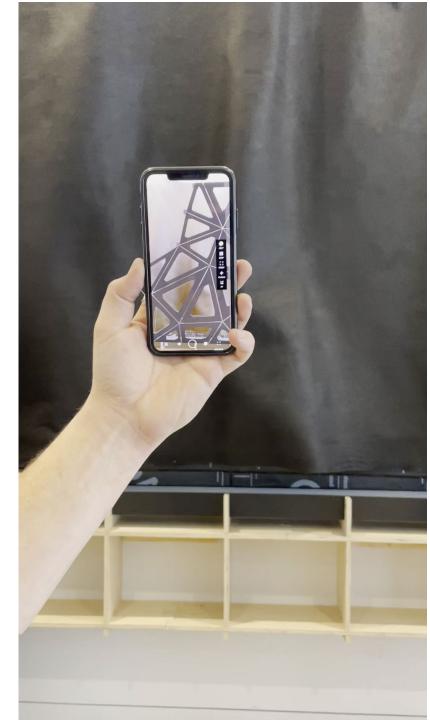




# VIRTUAL DOCUMENTATION







# **INSTALLATION**





# **CASE STUDY: DESIGN VALIDATION**





### CHILDREN'S MINNESOTA ER



#### **ER PROJECT GOALS**

Foster confidence in our high-quality care with a high-quality space and experience

Right-sized space with resources to support improved workflow and experience for care team

Provide positive
distractions that express
organizational values
where the space
celebrates children

A robust upfront area to reduce real and perceived wait-times and leave a lasting positive impression



Safety + Security



**Staff Empowerment** 



**Patient Experience** 



**Process Innovation** 

Transform the "front door"

Empower with resources

Inspired by children

Beyond the expected

### **STAKEHOLDERS**



**Emergency Registered** 

Nurses

**Emergency Physicans** 

Child Life Specialists

Security

**EMT** 

Infection Prevention

Administration

Employee Safety

Strategy

Performance Improvement

Interns

ITS

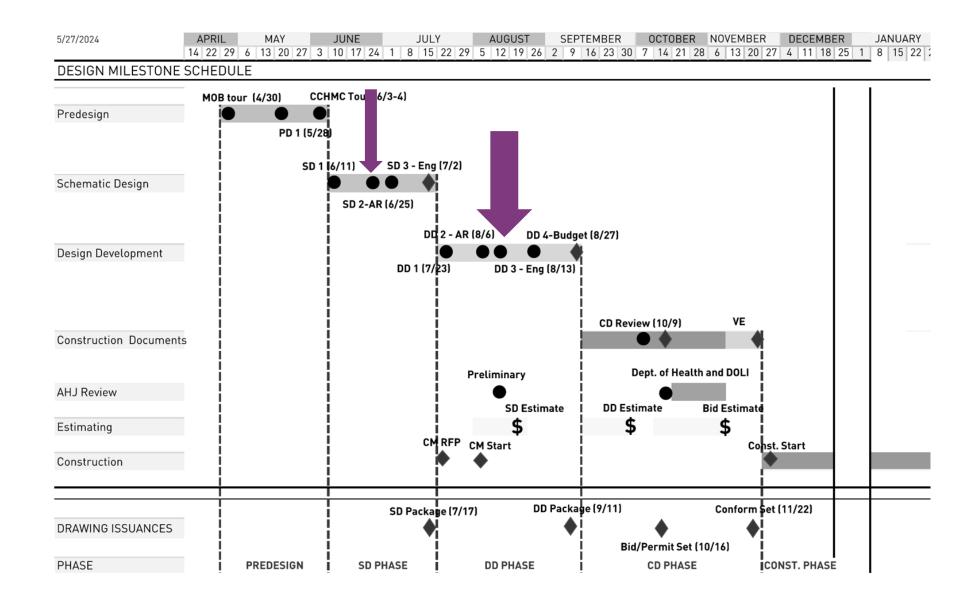
Project Manager

Director of Facilities

Value Clinical Excellence



#### **DESIGN SCHEDULE**



### AR IN DESIGN Schematic Design

AR was used in SD to review 3 design options. Stakeholders worked through each option and evaluated them based on project goals and real-time feedback



### AR IN DESIGN Schematic Design

Like in Option 2 the open security design

Would like to flip flop waiting and queue to keep access to main hospital.

Nurse

Physican

Option 2 is great to see Registration when you walk in

The waiting area needs spaces for kids to lay down

Process Improvement Staff



Physican

#### AR IN DESIGN Schematic Design

#### **Schematic Design Survey Results**

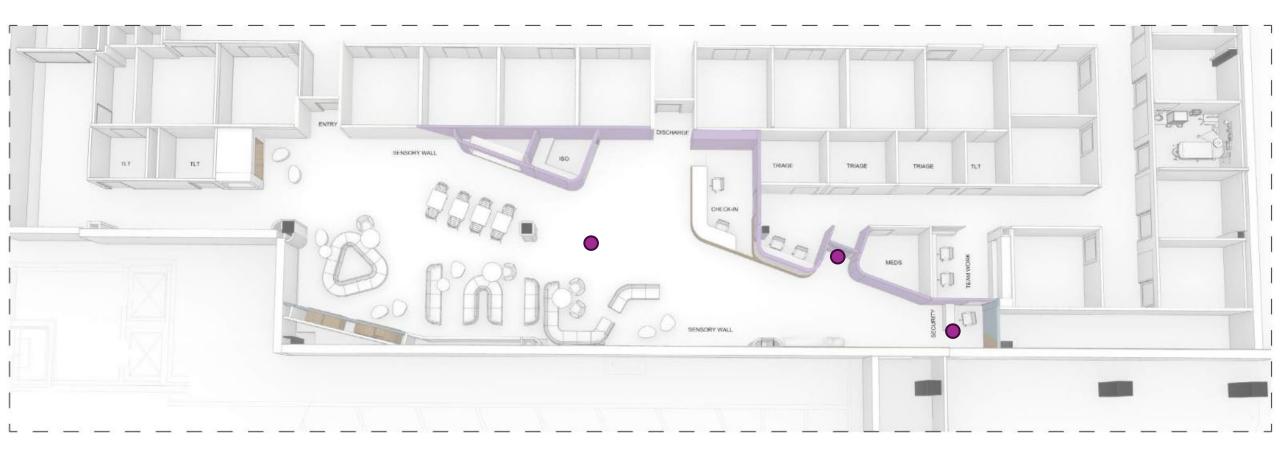
Survey taken by nurses, administrators/ managers, and other disciplines

7 of the 10 have been involved with design and construction in the past

100% of respondents stated that using AR helped them better understand the design concept

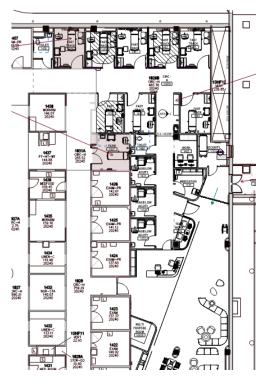


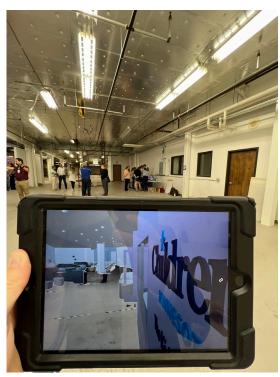
# AR IN DESIGN Design Development

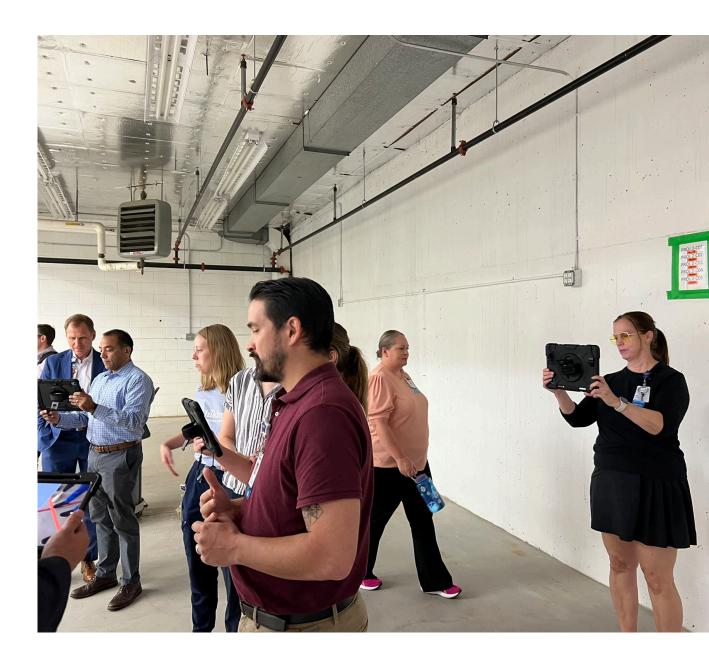


# AR IN DESIGN Design Development

AR was used in DD to review the upfront process and fast track rooms of the emergency design. Small design decisions were reviewed such as a door location.







# **BENEFITS & LIMITATIONS**







# QUESTIONS?





### **AR SOFTWARE**

- ARki
- GAMMA AR
- Fologram
- Morpholio AR Sketchwalk
- InCitu





